## The CRIME attack



#### **HTTPS:// Secure HTTP**

#### HTTPS provides:

- Confidentiality (Encryption),
- Integrity (Message Authentication Code),
- Authenticity (Certificates)

CRIME decrypts HTTPS traffic to steal cookies and hijack

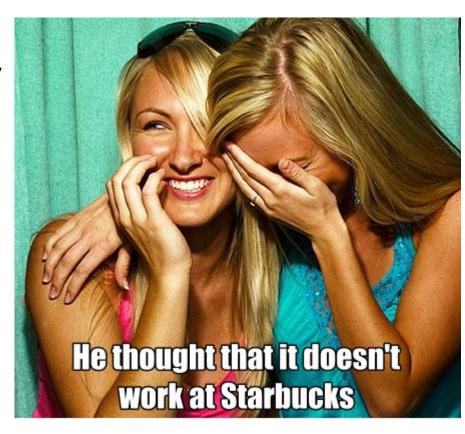
sessions.





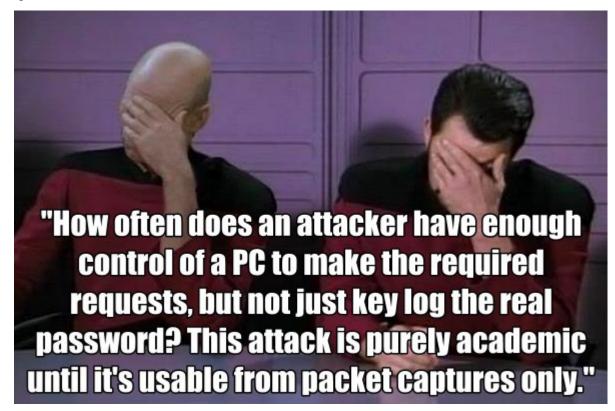
# How can you become a victim of CRIME?

- 1st requirement: the attacker can sniff your network traffic.
  - You share a (W)LAN.
  - He's hacked your home router.
  - He's your network admin, ISP or government.

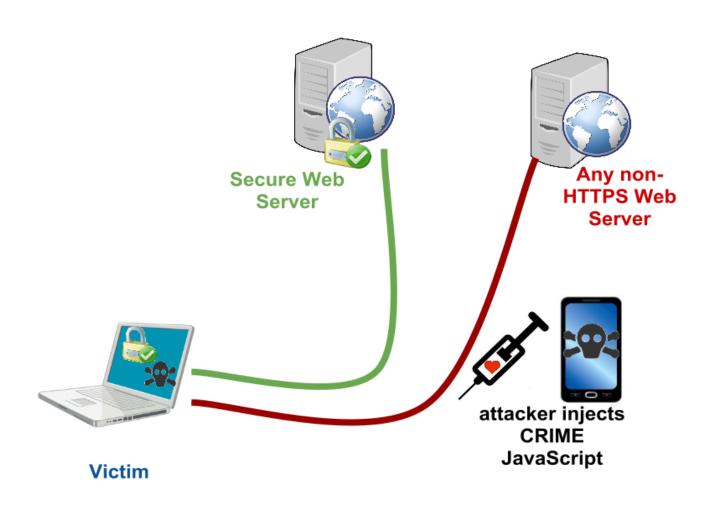


# How can you become a victim of CRIME?

- 2nd requirement: you visit evil.com.
  - You click on a link.
  - Or you surf a non-HTTPS site.



# **CRIME** injection



# C in CRIME is compression

 Transmit or store the same amount of data in fewer bits.

- When you see compression in Internet protocols, it's probably DEFLATE.
- zlib and gzip are the two most popular DEFLATE wrappers.

## Compression is everywhere

- TLS layer compression.
- Application layer compression
  - SPDY header compression,
  - HTTP response gzip compression,
  - Not so sure if exploitable: SSH, PPTP, OpenVPN,
     XMPP, IMAP, SMTP, etc.
- We will discuss TLS compression, SPDY and HTTP gzip.

#### **DEFLATE**

- Lossless compression reducing bits by removing redundancy.
- Best way to learn: RFC 1951 and puff.c.
- DEFLATE consists of two sub algorithms:
  - a. LZ77, and
  - b. Huffman coding.

#### **DEFLATE: LZ77**

- Google is so googley -> Google is so g(-13, 5)y
- It scans input, looks for repeated strings and replaces them with back-references to last occurrence as (distance, length).
- Most important parameter: window size.
  - How far does it go back to search for repetition?
  - Also called dictionary size.

# **DEFLATE: Huffman coding**

- Replace common bytes with shorter codes.
- Build a table that maps each byte with a unique code.
  - Dynamic table: built based on the input, codes can be as short as 1 or 2 bits.
  - Fixed table: specified in the RFC, longer codes (7-9 bits), good for English or short input.

achievement unlocked

<u>fi</u>nally understand how compression works after all these yea<u>rs</u>

#### R in CRIME is ratio

- How much redundancy the message has.
- More redundancy -> better compression ratio -> smaller request length.
- len(compress(input + secret))
  - input is attacker-controlled.
  - If it has some redundancy with secret, length will be smaller.
  - Idea: change input and measure length to guess secret.

## I in CRIME is info-leak

199.39.130.39

00 9.091491

 SSL/TLS doesn't hide request/response length.

```
81 9.964145
                                    199.59.150.39
                                                          192.168.0.172
                                                                                 TLSv1
                                                                                          Application Data
                                                                                          59994 > https [ACK] Seq=2981 Ac
     82 9.964217
                                    192.168.0.172
                                                          199.59.150.39
                                                                                 TCP
                                                                                          Application Data
     83 9.969836
                                    199.59.150.39
                                                          192.168.0.172
                                                                                 TLSv1
                                                                                          59994 > https [ACK] Seq=2981 Ac
     84 9.969870
                                    192.168.0.172
                                                          199.59.150.39
                                                                                 TCP
                                                                                          Application Data
     85 9.970168
                                    199.59.150.39
                                                          192.168.0.172
                                                                                 TLSv1
                                                                                          59994 > https [ACK] Seg=2981 Ac
     86 9.970183
                                    192.168.0.172
                                                          199.59.150.39
                                                                                 TCP
     87 9 970519
                                    199 59 150 39
                                                                                          Application Data
                                                          192 168 0 172
                                                                                 TI Sv 1
ν Iransmission Control Protocol, Src Port: https (443), Dst Port: 59994 (59994), Seq: 35586, ACK: 2981, Len: 759

    ▼ Secure Socket Layer

  ▼ TLSv1 Record Layer: Application Data Protocol: http
       Content Type: Application Data (23)
       Version: TLS 1.0 (0x0301)
       Length: 754
       Encrypted Application Data: C67B0275849307B5A0B6E97B998341B6BA375E08123C830B...
     00 35 7C 64 00 00 01 01 06 0a 49 70 19 91 19 19
0040
     le Oc 17 03 01 02 f2 c6 7b 02 75 84 93 07 b5 a0
                                                           ........ {.u....
     b6 e9 7b 99 83 41 b6 ba 37 5e 08 12 3c 83 0b 59
                                                          ..{..A.. 7^..<..Y
     44 67 4f 18 85 54 a7 72 f7 5f f2 e8 67 ec 60 ee
0060
                                                          Dg0..T.r . ..g.`.
     23 86 93 3c cb 59 88 53 b2 fd 3c d2 ff 0b 4f 40
0070
                                                          #..<.Y.S ..<...0@
                                                                                               Profile: Default
```

192.100.0.1/2

HILLDS > DARAGE [MCV] DEC-20100 H

# **CRIME** algorithm

- len(encrypt(compress(input + public + secret)) is leaked
  - o input: URL path
  - public: known headers
  - secret: cookie

## Algorithm:

- Make a guess, ask browser to send a request with path as guess.
- Observe length of the request that was sent.
- Correct guess is when length is different than usual.

GET /twid=a

Host: twitter.com

**User-Agent: Chrome** 

Cookie: twid=secret

. .

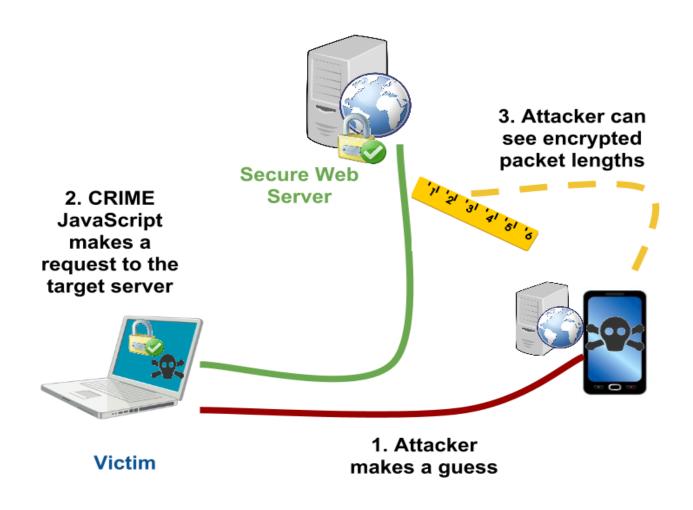
GET /twid=s

Host: twitter.com

**User-Agent: Chrome** 

Cookie: twid=secret

## **CRIME** in a slide



# ME in CRIME is mass exploitation

 Worked for 45% of browsers: Chrome and Firefox.

Worked for all SPDY servers: Gmail, Twitter, etc.

Worked for 40% of SSL/TLS servers:
 Dropbox, GitHub, etc.

## ME in CRIME is also made easy

- JavaScript is optional.
- Fast Hollywood-style decryption. The best algorithm requires on average 6 requests to decrypt 1 cookie byte.
- Worked for all TLS versions and all ciphersuites (AES and RC4).

## **CRIME** is the new BEAST

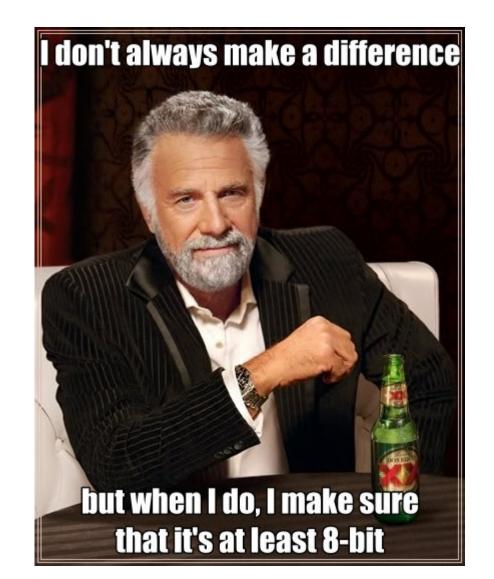
- BEAST opened the path to CRIME
  - Easy to perform chosen-plaintext attack against HTTPS.
  - Use URL path to decrypt cookie.
  - Move data across layer boundary.

#### • What's new?

- SSL compressed record length info-leak, instead of CBC mode with chained IVs vulnerability.
- New boundaries: compressor window size and TLS record size, instead of block cipher's block size.

## So length is leaked

- Length is the number of bytes, but DEFLATE outputs bits.
- Length of request with a match must have a difference of at least 8 bits.
  - A 63-bit request looks exactly the same as a 59bit on the wire.



## First attack: Two Tries

- Recall window size: if the distance from the current string to the previous occurrence is greater than window size, it won't be replaced.
- Window size is essentially a data boundary. Let's move thing across it!
- For each guess, send two requests (hence Two Tries)
  - req1 with the guess inside the window of the cookie.
  - req2 is a permutation of req1, with the guess outside.

# Two Tries: length difference

- If guess is incorrect:
  - guess won't be replaced by a reference to cookie in neither req1 nor req2.
  - hence, len(req1) == len(req2).
- If guess is correct:
  - guess will be replaced by a reference to cookie in req1.
  - guess won't be replaced in req2, because it's outside the window.
  - hence, len(req1) != len(req2).

#### **Two Tries**

- Oracle:
  - If len(req1) != len(req2), then the guess is correct;
  - It's incorrect otherwise.

GET /ABCDEFtwid=s<padding>Cookie: twid=secret

GET /twid=sABCDEF<padding>Cookie: twid=secret

#### **Two Tries**

#### Pros:

- Work for TLS compression, SPDY and HTTP gzip as well.
- False positive free with a few tricks.

#### Cons

- Require O(W) requests, where W is cookie charset.
- May fail when cookie contains repeated strings.
- Depend on deep understanding of DEFLATE and zlib's deflate.c to create a 8-bit difference.

## **SPDY**

- A new open networking protocol for transporting web content.
- Similar to HTTP, with particular goals to reduce web page load latency and improve web security.
- SPDY achieves reduced latency through compression, multiplexing, and prioritization.

## **SPDY**

- Standardized: selected by IETF as the starting point for HTTP 2.0.
- Servers: Google, Twitter, Wordpress, F5
  Networks, Cloudflare, Apache httpd, nginx, etc.

Clients: Chrome, Firefox, Opera (beta), etc.

# **Compression in SPDY**

- DEFLATE is used to compress headers.
- SPDY uses the same compression context for all requests in one direction on a connection.
  - repeated strings in new requests can be replaced by references to old requests.

- The shared compression context is a twoedged sword
  - Better compression.
  - Subsequent compressed headers are so small that zlib decides to use *fixed* Huffman table.

 Recall that fixed Huffman table uses 7-9 bit codes. Hence, it's easier to have a difference of 8 bits.

- 1. Send a request to "reset" the compression context (i.e., prepare the dictionary).
- 2. Send another request with a wrong guess to get the base length.
- 3. For each guess, send a request. Use the base length to spot possible correct guesses.

GET /aatwid=a HTTP/1.1\r\n (-84, 5)aa(-20, 5)a(-84, 71)

Host: twitter.com\r\n

User-Agent: Chrome\r\n

Cookie: twid=secret\r\n

GET /bbtwid=b HTTP/1.1\r\n (-84, 5)bb(-20, 5)b(-84, 71)

Host: twitter.com\r\n

User-Agent: Chrome\r\n

Cookie: twid=secret\r\n

GET /rrtwid=r HTTP/1.1\r\n

(-84, 5)rr(-20, 5)r(-84, 71)

Host: twitter.com\r\n

User-Agent: Chrome\r\n

Cookie: twid=secret\r\n

GET /sstwid=s HTTP/1.1\r\n

(-84, 5)ss(-20, 6)(-84, 71)

Host: twitter.com\r\n

User-Agent: Chrome\r\n

Cookie: twid=secret\r\n

#### Pros

- Still O(W), but with a smaller constant than Two Tries.
- Very fast, thanks to SPDY.
- Also false positive free.

#### Cons

- Can't send many requests at a time if server sets a maximum limit.
- Different browsers have different implementations of SPDY header compression.

- Workaround
  - Chrome and Firefox have disabled header compression in their SPDY implementations.



 SPDY/4 will make CRIME irrelevant (hopefully).

## **Compression in TLS**

- Specified in RFC 3749 (DEFLATE) and RFC 3943 (LZS).
- Chrome (NSS), OpenSSL, GnuTLS, etc. implement DEFLATE.
- If data is larger than maximum record size (16K), it split-then-compress each record independently (in a separate zlib context).

# **CRIME for TLS Compression: 16K-1**

- 16K is essentially another boundary. BEAST's chosenboundary attack strikes again!
- Make a request so big that it will be split into two records such that:
  - 1st record: GET /<padding>Cookie: twid=s
  - O 2nd record: ecret
- Simulate the compression of the 1st record for every candidate.
- Send the request, obtain the compressed length of its 1st record. Use it to select possible correct bytes.

#### 16K-1

## **16K-1 POC**

```
def next_byte(cookie, known, alphabet=BASE64):
    candidates = list(alphabet)
    while len(candidates) != 1:
        url = random_16K_url(known)
        record_lens = query(url)
        length = record_lens[0]
        record = "GET /%s%s%s" (url, REQ, known)
        good = []
        for c in candidates:
             if len(compress(record + c)) == length:
                 good.append(c)
        candidates = good
    return candidates[0]
```

# **CRIME for TLS Compression**

#### Pros

- Require only O(logW) requests. Can choose between longer offline compression or larger number of online requests.
- False positive free.
- Compression algorithm independent.

#### Cons

- While server-side deployment is 40%, Chrome was the only browser that supported TLS compression.
- zlib versions on victim and attacker should be the same.

## **CRIME for TLS Compression**

- Workaround
  - Chrome has disabled compression in its ClientHello.



# HTTP response gzip compression

 The most popular compression on the Internet.



## **CRIME for HTTP gzip**

- Requirement: server echoes back some client input in the response (e.g., /search? q=crimeN0tF0uddd).
- Use the echoed input to extract PII or XSRF token embedded in the response.
- Two Tries may work, but we haven't tested it yet.

#### "We believe"

- TLS compression may resurrect in the near future
  - "Browsers are not the only TLS clients!"
- HTTP gzip may be a bigger problem than both SPDY and TLS compression
  - If you control the network, then a XSRF token is as good as, if not better, a session cookie.
- Remember: compression is everywhere.

#### **Thanks**

- Google, Mozilla, and Dropbox.
- Dan Boneh, Agustin Gianni, Kenny Paterson, Marsh Ray, Eduardo Vela and many other friends.
- EKOPARTY xD xD xD!!

#### Related work

 John Kelsey, Compression and Information Leakage of Plaintext.

Adam Langley, post to SPDY mailing list.

#### **Questions?**

https://twitter.com/julianor or thaidn@gmail.com